Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. – 15. (Canceled)

16. (Currently Amended) An information processing apparatus comprising:

selection means for selecting a material clip from a plurality of material clips for automatic editing process;

scenario data memory means for storing scenario data configured into a plurality of scenes having timing information including start time of each scene of said plurality of scenes;

corresponding means for corresponding data in said selected material clip as editing objects to said each scene of said plurality of scenes;

editing means for editing said material clip with special effects so that said plurality of scenes includes transitions between scenes with special effects scenes,

wherein said special effects are selected from a plurality of distinct special effects categories, said distinct special effects categories including at least a text category, an effect category, a transition category, and a shake category;

first display means for displaying said material clip; and

second display means for displaying said plurality of scenes including said transitions.

17. (Previously Presented) The information processing apparatus according to claim 16, wherein said plurality of scenes have predetermined lengths different from each other.

18. (Previously Presented) The information processing apparatus according to claim 17, further comprising:

modification means for modifying said material clip corresponded by said corresponding means adjusting to said length of a scene.

19. (Previously Presented) The information processing apparatus according to claim 16, further comprising:

modification means for modifying said material clip corresponded by said corresponding means adjusting to said length of a scene.

20. (Previously Presented) The information processing apparatus according to claim 16, further comprising:

means for preparing and registering a row of characters to be superposed and displayed at the time of reproducing said scenario data; and

character-row corresponding means for corresponding said row of registered characters to either of said plurality of scenes.

21. (Previously Presented) The information processing apparatus according to claim 20, further comprising:

display position setting means for selecting and setting, at random, a display position of said row of characters from a plurality of predetermined display positions.

22. (Previously Presented) The information processing apparatus according to claim 16, wherein said scenario data memory means stores a plurality of scenario data, and wherein said scenario data memory means further includes

scenario data selection means capable of selecting one out of said plurality of scenario data.

23. (Currently Amended) The information processing apparatus according to claim 16, further comprising:

effect memory means for storing effect information added to a scene; and

effect corresponding means for corresponding, at random, said effect to any ~~either~~ of said plurality of scenes.

24. (Previously Presented) The information processing apparatus according to claim 16, further comprising:

reproducing means for continuously reproducing said plurality of material clips corresponded by said corresponding means on the basis of said scenario data.

25. (Previously Presented) The information processing apparatus according to claim 24, wherein said plurality of material clips is animation data.

26. (Previously Presented) The information processing apparatus according to claim 24, wherein said plurality of material clips is still image data.

27. (Previously Presented) The information processing apparatus according to claim 24, wherein said plurality of material clips is voice data.

28. (Canceled)

29. (Currently Amended) An information processing method comprising:

selecting a material clip from a plurality of material clips for automatic editing process;

storing scenario data configured into a plurality of scenes having timing information including start time of each scene of said plurality of scenes;

corresponding data in said selected material clip as editing objects to said each scene of said plurality of scenes;

modifying said material clip with special effects so that said plurality of scenes includes transitions between scenes with special effects scenes,

wherein said special effects are selected from a plurality of distinct special effects categories, said distinct special effects categories including at least a text category, an effect category, and a shake category; and

continuously reproducing said plurality of material clips on the basis of said scenario data.

30. (Previously Presented) The information processing method according to claim 29, further comprising:

corresponding a row of characters to be inserted to one of said plurality of scenes, wherein

said reproducing displays said row of characters superposed at the time of reproducing said material clips of scenes to which said row of characters are corresponded.

31. (Previously Presented) The information processing method according to claim 29, further comprising:

displaying in list images relating to said material clip; and

displaying said images arranged relating to said material clip in order corresponded to each scene of said scenario data.

32. (Previously Presented) A program storage medium in which a program capable of being read by a computer comprising:

selecting a material clip from a plurality of material clips for automatic editing process;

storing scenario data configured into a plurality of scenes having timing information including start time of each scene of said plurality of scenes;

corresponding data in said selected material clip as editing objects to said each scene of said plurality of scenes;

corresponding data in said selected material clip as editing objects to said each scene of said plurality of scenes;

modifying said material clip with special effects so that said plurality of scenes includes transitions between scenes with special effects scenes; and

continuously reproducing said plurality of material clips on the basis of said scenario data.

33. (Previously Presented) The program storage medium in which a program capable of being read by a computer according to claim 32, further comprising:

corresponding a row of characters to be inserted to one of said plurality of scenes, wherein

said reproducing displays said row of characters superposed at the time of reproducing said material clips of scenes to which said row of characters are corresponded.

34. (Previously Presented) The program storage medium in which a program capable of being read by a computer according to claim 32, further comprising:

displaying in list images relating to said material clip; and

displaying said images arranged relating to said material clip in order corresponded to each scene of said scenario data.

35. (Previously Presented) An information processing apparatus according to claim 16, wherein at least one of said plurality of distinct special effects categories is a transition category.

36. (Previously Presented) An information processing method according to claim 29, wherein at least one of said plurality of distinct special effects categories is a transition category.